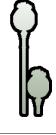


# MultiFruitUtil V1.0

Fruchtsorte	Bezeichnung	Farbe	Icon
<b>Getreide (Weizen u.ä.)</b>			
wheat	Weizen *	1.000, 1.000, 0.063	
dinkel	Dinkel	0.839, 0.776, 0.063	
triticale	Triticale	1.000, 1.000, 0.420	
greenwheat	Grünweizen	0.871, 0.969, 0.388	
<b>Getreide (andere)</b>			
barley	Gerste *	1.000, 0.518, 0.161	
rye	Roggen	0.839, 0.388, 0.129	
oat	Hafer	1.000, 0.710, 0.451	
<b>sonstige (getreideähnlich)</b>			
rape	Raps *	0.678, 0.000, 0.000	
sunflower	Sonnenblumen	1.000, 0.388, 0.259	
millet	Hirse	1.000, 0.776, 0.647	
mohn	Mohn	1.000, 0.192, 0.094	
<b>Gemüse (Kartoffeln, Rüben, Kohl)</b>			
potato	Kartoffeln *	0.192, 0.322, 0.647	
sugarBeet	Zuckerrüben *	0.580, 0.839, 0.906	
rotkohl	Rotkohl	0.031, 0.161, 0.518	
blumkohl	Blumenkohl	0.741, 0.776, 0.871	
wirsingkohl	Wirsingkohl	0.000, 0.647, 0.776	
weisskohl	Weißkohl	0.388, 0.451, 0.710	

<b>Gemüse (andere)</b>			
maize	Mais *	0.808, 0.518, 0.776	
tomato	Tomaten	0.906, 0.549, 0.776	
cucumber	Gurken	0.549, 0.000, 0.482	
onion	Zwiebeln	0.420, 0.000, 0.259	
carrot	Karotten	0.839, 0.192, 0.580	
<b>Gras, Bohnen</b>			
grass	Gras *	0.580, 0.839, 0.224	
soybean	Sojabohnen	0.808, 0.937, 0.741	
pea, erbse	ErbSEN	0.388, 0.612, 0.094	
gelbbo	Gelbbohne	0.678, 0.871, 0.388	
gruenbo	Grünbohne	0.161, 0.612, 0.224	

\* Standardfruchtsorte

### Eigenschaften der Fruchtsorten (Standardwert)

- name
- nameI18N
- needsSeeding (true)
- allowsSeeding (true)
- useSeedingWidth (false)
- directionSnapAngle (0)
- minHarvestingGrowthState (4)
- maxHarvestingGrowthState (6)
- cutState (8)
- allowsPartialGrowthState (0)
- pricePerLiter (0.9)
- literPerSqm (1.2)
- seedUsagePerSqm (0.1)
- partOfEconomy (true)
- hudOverlayFilename
- fruitMapColor
- hasWindrow (false)
- windrowPricePerLiter (0.04)
- windrowLiterPerSqm (3)
- forageWagonConversionTarget

### Beispiele

```
MultiFruitUtil.registerFruitType( { name = "dinkel",
    pricePerLiter = 1.1,
    literPerSqm = 1.5,
    hudOverlayFilename = Utils.getFilename(texturePath.."hudfiles/dinkelHud.dds",
    userProfileAppPath),
    hasWindrow = true,
    forageWagonConversionTarget = "wheat" } );
```

**MultiFruitUtil.changeAttribute("wheat","fruitMapColor",{1.000,1.000,0.063,1});**